



# ZeroWire

## Quick Reference Guide

V1.0

**Overview**  
ZeroWire is a self-contained security system that is easy to use and has a modern design.

It has simple buttons and lights that allow you to tell at a glance the status of your system, and a Voice Guide that walks you through how to use each feature.

### Stay Arming your security system

Whilst the Ready Light is green, press the Stay Key and ZeroWire will partially arm your security system. Predetermined sensors will be isolated, and all remaining sensors will be active. The system will not arm if the Ready Light is not lit. Press the Status Key for more info.

### Away Arming your security system

Whilst the Ready Light is green, press the Away Key and ZeroWire will fully arm your security system. The system will not arm if the Ready Light is not lit, all sensors must be closed. Press the Status Key for more info.

### Status Key

ZeroWire provides intelligent system information to you using this key.  
When it is **green**, everything is OK and system status is normal.

When it is **yellow**, there are some system conditions that you should be aware of but they are not urgent. Press the key for more info.

When it is **red**, there are some system conditions that you must attend to before the system can be armed. Press the key for more info.

### Bypass Key

Press the Bypass Key if you wish to isolate (ignore) a sensor. Bypassed sensors will not be active when you arm the system in Stay or Away modes.

### Chime Mode

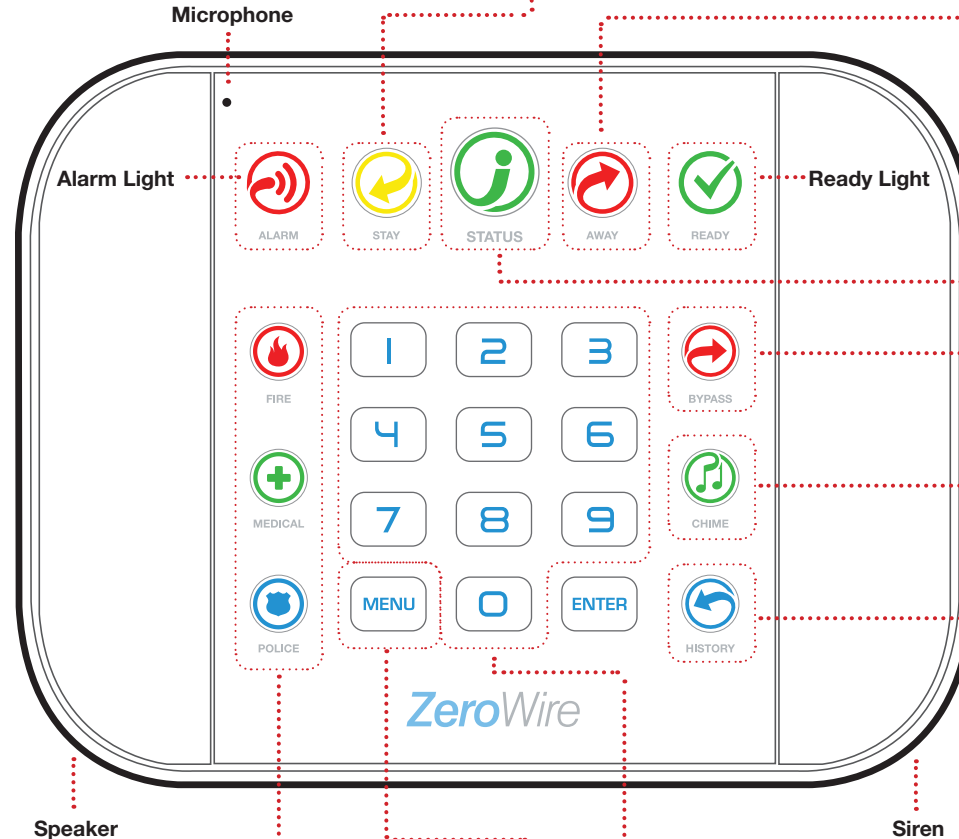
Chime allows sensors to sound a "beep" at the ZeroWire whenever they are tripped. Chime is only available whilst the security system is in the disarmed state. Press the Chime Key to toggle chime mode on/off. **\*\*This feature needs to be enabled by your security provider\*\***

### History Key

Press the History Key to hear the last alarm or the list of all events. You will need a valid PIN code to access this feature.

### Disarming your security system

Enter a valid user PIN code using the numeric keys and the system will disarm.



### SOS (Emergency Keys)

Only press these keys in a situation that requires a response by emergency personnel. Your system may not be programmed for these activation keys, so check with your security provider. If your system is programmed for these functions, the following reports can be sent.

**\*\*This feature needs to be enabled by your security provider\*\***

### Menu Key

Press the Menu Key to change the settings of your system:

1. Volume Level
2. Backlight Level
3. User Configuration
4. System Test
5. Sensor Configuration
6. Voice Message Recording
7. Sensor Reset
8. Basic Configuration
9. Advanced Configuration

**Fire Key** – When touched for two seconds, this key will sound the audible fire alarm, with a steady alarm sound. If your system is connected to a monitoring centre, a fire report could be sent.

**Medical Key** – When touched for two seconds, this key will sound the ZeroWire sander. If your system is connected to a monitoring centre, a medical report could be sent.

**Police (Panic) Key** – When touched for two seconds, this key will sound the audible panic alarm, with a yelping alarm sound. If your system is connected to a monitoring centre, a panic report could be sent.

Some Panic alarms are programmed to be silent at the protected site while reporting an alarm to the monitoring centre, check with your security provider on how your system has been configured.

To acknowledge / cancel an alarm, enter a user PIN code.